

# Web Service Monitoring - Part I

## An Introduction (informal)

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# Motivating questions

- External versus Internal monitoring
- Passive versus Active monitoring
- Protocol versus Property monitoring
- Language for Properties

# External Monitoring

- We<sup>1</sup> don't trust completely our partners<sup>2</sup>
- Observational behaviour
  - We sense communication I/O
  - From identity relation on states to distinguishability equivalence relation on states

## current status

We automatically synthesize protocol and *KPLTL* property monitors via a power-set construction over an *STS* set representing a web service choreography.

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<sup>1</sup>as service composers and/or composed service providers

<sup>2</sup>component service providers

# Internal Monitoring

- We don't trust completely ourselves
- Actual (activity-level) behaviour
  - Observational reasoning still possible (via `localhost` monitoring)
  - *Full Knowledge* (we are inside execution engine)
  - We can mix observational and actual behaviour information.

## current status

Just started investigation of internal monitoring possibilities and technical issues.

# Passive vs Active Monitoring

Further extend the idea of internal monitoring: monitor components could play an active role in the web service implementation.

## current status

- We emit pieces of java code (suited for deployment in ActiveBPEL execution engine) that continuously output monitors validity status in engine's administrative interface.
- Not yet started investigation of active monitoring possibilities

# Protocol Monitoring

- A protocol monitor verifies that a service behaves consistently with its published interaction flow (*protocol*)
- Automatically generated using only *Abstract BPEL* specification (no need to mark-up anything)
- Is generated as a deterministic *STS* with a set of final states
- It monitors:
  - Message lexicon
  - Correct life (message order preserved (by parallel exec))
  - Correct death (service's instance won't die prematurely)

current status

done. (complexity bounds for protocol monitor?)

# KPLTL Property Monitoring

## Knowledge-level **P**ast-only **L**TL

$K(\text{User.state}=\text{CANC}) \rightarrow (\bigcirc K(\text{Hotel.state}=\text{CANC}) \ \& \ \bigcirc K(\text{Flight.state}=\text{CANC}))$

- Automatically generated using *Abstract BPEL* specifications and a formula like the one above
- No restriction to single services: formulas can traverse (asynchronous) choreographies
- Shifting to belief-level needs a (reasonable) interpretation for equality between states: know and maybe?

current status

done (past-time only, know/maybe modes!).

# Language for Choreography Properties

- State-based or Message-based?
- Need to speak about future?
- LTL, regular expressions, ...?
- Knowledge-level monitoring?

## current status

- Just started investigation
- **Strong** need for realistic scenarios of property monitoring.